1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   * Plays have the greatest volume (of both success and failure)
   * Food truck projects will likely result in failure or cancellation
   * All documentaries were successfully funded.

What are some limitations of this dataset?

* + Data only goes through 2017
  + Economic times (e.g., available disposable income may impact success/failure)
  + We only have raw data, but do not know how some of these programs have been marketed and promoted. For example – some campaigns may only be visible on the website, while others may be promoted virally through other websites, etc.

1. What are some other possible tables and/or graphs that we could create?
   * Success / Failure of Spotlighted campaigns
   * Success / Failure by Country
   * Success / Failure by Staff Pick